

Tower Hill Sports: U11 - U12 Youth League Rules

FIFA RULES IF NOT MODIFIED WITHIN * NOTE - RULES ARE SUBJECT TO CHANGE AT ANY TIME *

PLAYERS: All players need to be registered and paid in full in Tower Hill Sports system and included on the team roster.

FIELD DIMENSIONS: 185' x 85' at Sporting Court

GAME DURATION: The game shall consist of two 20-minute halves with a 2-minute halftime. The ball must cross the goal line before the timer goes off for it to count as a goal.

OVERTIME: No overtime period.

MERCY RULE: If a team is winning at any point in the game by 10 goals, the referee will stop keeping score and that will be the final score posted in the league schedule. The game will continue to be played until the final buzzer.

FORMAT: 6v6 including goalkeepers.

GENDER: This league is co-ed

Co-ed Leagues: Must always have at least 2 female players on the field. If a team should only have 1 female player for any reason, they must play 1 player down. However, a co-ed team may play with more female players on the field than the minimum requirement of 2. If you do not have 2 female players as required by league rules, you must play two players down.

Subs: Substitute players from outside the league are NOT allowed. The only exception to be made for subs is if you do not have enough players to field a team, you can have a participant that is already registered on another team in *that same division* sub in. This rule is NOT intended to be used for extra sub players, it only applies to if you don't have enough to field a team that day.

BALL: Size 4. Home team provides the correct size soccer ball.

HOME TEAM: The Home team is listed first on the schedule and will wear the lighter color.

EQUIPMENT: All field players will wear: a shirt with sleeves; shorts; soccer socks; shin guards; correct footwear. Indoor shoes only for the Sporting Court location. If you do not come with the correct footwear, you will not be allowed to participate. It is not the referee's responsibility to monitor player's correct equipment. Coaches and players are responsible for their own equipment. The two teams must wear colors that distinguish them from each other and the match official.

FREE KICKS: Opposing team needs to be 5 yards away on free kicks.

OPPOSING TEAM GOAL KICKS: Opposing players/team need to be behind the white line closest to the goal kick. Once the ball is touched, they may cross.

PENALTY KICKS: A penalty kick will be taken from the furthest intersecting point of the white circle and all other players on both teams will be behind the halfway line when the kick is being taken.

RE-STARTS: Kick-ins for any out-of-bounds play from the sidelines. Ball is out-of-bounds if it hits the net or ceiling

HEADING: Heading not allowed.

SLIDE TACKLES: No slide-tackling rule enforced in all leagues at Tower Hill Sports. If a slide tackle occurs, it will be treated as a foul. Direct kick will be given to the other team.



CLOCKS: Clock will continue to run during any injury to allow games to run on time.

OFFSIDE: There is no offside.

SUBSTITUTIONS: Substitutions will be allowed at any point during the game, regardless of which team has possession on the inbounds play. The clock will continue to run during substitutions. Player's must attempt to leave the field of play as quickly as possible and not interfere with the run of play while leaving the field.

QUALIFYING PLAYING AREAS: During play if a ball strikes a qualifying playing area (divider curtains, ceiling, ceiling fans), play is stopped and restarted with an indirect kick for non-offending team. If restart would be inside penalty box, restart will be on edge of penalty box. The ball is in play at all other times, including when it rebounds off a goalpost or crossbar and remains in the field of play. If the ball strikes any part of the netting and/or the wall, then it is considered out of bounds and the out of bound rules result.

PLAYER EJECTION (YELLOW/RED CARD): Referees have the right to eject a player from the game for continual disobedience or as a result of an incident that warrants sending the player off.

RED CARD suspension = Rest of game PLUS next game, no exceptions.

- YELLOW CARD: Players can remain on the field for their first yellow card.
- **SECOND YELLOW CARD:** A second yellow card to the same player results in player suspended for the remainder of the game, with no sub (resulting in team playing a man down) and the player responsible is suspended for the next game as well.
- **RED CARD:** A red card results in player suspended for the remainder of the game, with no sub (resulting in team playing a man down) and the player responsible is suspended for the next game as well.

DENIAL OF AN OBVIOUS GOAL SCORING OPPORTUNITY (DOGSO): Subject to the referee's discretion.

SPORTSMANSHIP: Players, coaches and spectators are always expected to display good sportsmanship. Abuse of the referees will not be tolerated. Any instance of such conduct will disqualify the responsible team from the event.

REFERE: Each match is controlled by a referee who has full authority to enforce the Laws of the Game in connection with the match.

LEAGUE POINT SYSTEM: Below is the point system set in place for 6v6 adult leagues.

- Games will be scored as 3 points for a win, 1 point for a tie, 0 points for a loss.
- Forfeits will be recorded as a 4-0 loss to the team who forfeits. If you do not abide by the league rules set aside by Tower Hill Sports, management reserves the right to score the game a forfeit in the other team's favor.
- Double forfeits will be recorded as 0-0.

If there is a tie in the standings at the end of the season, it will be determined in the following order:

- Head-to-head results
- Goal differential
- Goals scored
- Goals allowed



Tower Hill Sports: U13 - U14 Youth League Rules

FIFA RULES IF NOT MODIFIED WITHIN * NOTE - RULES ARE SUBJECT TO CHANGE AT ANY TIME *

PLAYERS: All players need to be registered and paid in full in Tower Hill Sports system and included on the team roster.

FIELD DIMENSIONS: 185' x 85' at Sporting Court

GAME DURATION: The game shall consist of two 20-minute halves with a 2-minute halftime. The ball must cross the goal line before the timer goes off for it to count as a goal.

OVERTIME: No overtime period.

MERCY RULE: If a team is winning at any point in the game by 10 goals, the referee will stop keeping score and that will be the final score posted in the league schedule. The game will continue to be played until the final buzzer.

FORMAT: 6v6 including goalkeepers.

GENDER: This league is co-ed

Co-ed Leagues: Must always have at least 2 female players on the field. If a team should only have 1 female player for any reason, they must play 1 player down. However, a co-ed team may play with more female players on the field than the minimum requirement of 2. If you do not have 2 female players as required by league rules, you must play two players down.

Subs: Substitute players from outside the league are NOT allowed. The only exception to be made for subs is if you do not have enough players to field a team, you can have a participant that is already registered on another team in *that same division* sub in. This rule is NOT intended to be used for extra sub players, it only applies to if you don't have enough to field a team that day.

BALL: Size 5. Home team provides the correct size soccer ball.

HOME TEAM: The Home team is listed first on the schedule and will wear the lighter color.

EQUIPMENT: All field players will wear: a shirt with sleeves; shorts; soccer socks; shin guards; correct footwear. Indoor shoes only for the Sporting Court location. If you do not come with the correct footwear, you will not be allowed to participate. It is not the referee's responsibility to monitor player's correct equipment. Coaches and players are responsible for their own equipment. The two teams must wear colors that distinguish them from each other and the match official.

FREE KICKS: Opposing team needs to be 5 yards away on free kicks.

OPPOSING TEAM GOAL KICKS: Opposing players/team need to be behind the white line closest to the goal kick. Once the ball is touched, they may cross.

PENALTY KICKS: A penalty kick will be taken from the furthest intersecting point of the white circle and all other players on both teams will be behind the halfway line when the kick is being taken.

RE-STARTS: Kick-ins for any out-of-bounds play from the sidelines. Ball is out-of-bounds if it hits the net or ceiling

HEADING: Heading allowed.

SLIDE TACKLES: No slide-tackling rule enforced in all leagues at Tower Hill Sports. If a slide tackle occurs, it will be treated as a foul. Direct kick will be given to the other team.



CLOCKS: Clock will continue to run during any injury to allow games to run on time.

OFFSIDE: There is no offside.

SUBSTITUTIONS: Substitutions will be allowed at any point during the game, regardless of which team has possession on the inbounds play. The clock will continue to run during substitutions. Player's must attempt to leave the field of play as quickly as possible and not interfere with the run of play while leaving the field.

QUALIFYING PLAYING AREAS: During play if a ball strikes a qualifying playing area (divider curtains, ceiling, ceiling fans), play is stopped and restarted with an indirect kick for non-offending team. If restart would be inside penalty box, restart will be on edge of penalty box. The ball is in play at all other times, including when it rebounds off a goalpost or crossbar and remains in the field of play. If the ball strikes any part of the netting and/or the wall, then it is considered out of bounds and the out of bound rules result.

PLAYER EJECTION (YELLOW/RED CARD): Referees have the right to eject a player from the game for continual disobedience or as a result of an incident that warrants sending the player off.

RED CARD suspension = Rest of game PLUS next game, no exceptions.

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DENIAL OF AN OBVIOUS GOAL SCORING OPPORTUNITY (DOGSO): Subject to the referee's discretion.

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- Double forfeits will be recorded as 0-0.

If there is a tie in the standings at the end of the season, it will be determined in the following order:

- Head-to-head results
- Goal differential
- Goals scored
- Goals allowed



Tower Hill Sports: High School Youth League Rules

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FIELD DIMENSIONS: 185' x 85' at Sporting Court

GAME DURATION: The game shall consist of two 20-minute halves with a 2-minute halftime. The ball must cross the goal line before the timer goes off for it to count as a goal.

OVERTIME: No overtime period.

MERCY RULE: If a team is winning at any point in the game by 10 goals, the referee will stop keeping score and that will be the final score posted in the league schedule. The game will continue to be played until the final buzzer.

FORMAT: 6v6 including goalkeepers.

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BALL: Size 5. Home team provides the correct size soccer ball.

HOME TEAM: The Home team is listed first on the schedule and will wear the lighter color.

EQUIPMENT: All field players will wear: a shirt with sleeves; shorts; soccer socks; shin guards; correct footwear. Indoor shoes only for the Sporting Court location. If you do not come with the correct footwear, you will not be allowed to participate. It is not the referee's responsibility to monitor player's correct equipment. Coaches and players are responsible for their own equipment. The two teams must wear colors that distinguish them from each other and the match official.

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RE-STARTS: Kick-ins for any out-of-bounds play from the sidelines. Ball is out-of-bounds if it hits the net or ceiling

HEADING: Heading allowed.

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