

LEXINGTON SPORTING CLUB INDOOR 2



404 SPORTING COURT

U11 - U12 Youth League Rules

***FIFA RULES IF NOT MODIFIED WITHIN* * NOTE - RULES ARE SUBJECT TO CHANGE AT ANY TIME ***

PLAYERS: All players need to be registered and paid in full in Lexington Sporting Club Indoor's system and included on the team roster. Roster minimum is 8 players.

FIELD DIMENSIONS: 185' x 85' at 404 Sporting Court. This facility has walls that are a part of the run of the play.

GAME DURATION: The game shall consist of two 20-minute halves with a 2-minute halftime. The ball must cross the goal line before the timer goes off for it to count as a goal.

OVERTIME: No overtime period.

MERCY RULE: If a team is winning at any point in the game by 10 goals, the referee will stop keeping score and that will be the final score posted in the league schedule. The game will continue to be played until the final buzzer.

FORMAT: 6v6 including goalkeepers.

GENDER: This season, we are not playing coed so there is a Girls and a Boys division for each age group.

Subs: Substitute players from outside the league are NOT allowed. The only exception to be made for subs is if you do not have enough players to field a team, you can have a participant that is already registered on another team in that same division sub in. This rule is NOT intended to be used for extra sub players, it only applies to if you don't have enough to field a team that day.

BALL: Size 4. Home team provides the correct size soccer ball.

HOME TEAM: The Home team is listed first on the schedule and will wear the lighter color.

EQUIPMENT: All field players will wear: a shirt with sleeves; shorts; soccer socks; shin guards; correct footwear. Indoor shoes only for the Sporting Court location. If you do not come with the correct footwear, you will not be allowed to participate. It is not the referee's responsibility to monitor player's correct equipment. Coaches and players are responsible for their own equipment. The two teams must wear colors that distinguish them from each other and the match official.

FREE KICKS: Opposing team needs to be 5 yards away on free kicks.

OPPOSING TEAM GOAL KICKS: Opposing players/team need to be behind the white line closest to the goal kick. Once the ball is touched, they may cross.

PENALTY KICKS: A penalty kick will be taken from the furthest intersecting point of the white circle and all other players on both teams will be behind the halfway line when the kick is being taken.

RE-STARTS: Kick-ins for any out-of-bounds play from the sidelines. Ball is out-of-bounds if it hits the net or ceiling

HEADING: Heading not allowed.

SLIDE TACKLES: No slide-tackling rule enforced in all leagues at Lexington Sporting Club Indoor. If a slide tackle occurs, it will be treated as a foul. Direct kick will be given to the other team.

CLOCKS: Clock will continue to run during any injury to allow games to run on time.

OFFSIDE: There is no offside.

SUBSTITUTIONS: Substitutions will be allowed at any point during the game, regardless of which team has possession on the inbounds play. The clock will continue to run during substitutions. Player's must attempt to leave the field of play as quickly as possible and not interfere with the run of play while leaving the field. The player entering the field may not make contact with the ball until his or her teammate subbing off is off the field.

QUALIFYING PLAYING AREAS: During play if a ball strikes the wall at this facility, play will continue. If the ball hits the divider curtains, ceiling, ceiling fans, or netting, play is stopped and restarted

with an indirect kick for non-offending team. If restart would be inside penalty box, restart will be on edge of penalty box. The ball is in play at all other times, including when it rebounds off a goalpost, crossbar, or walls and remains in the field of play. If the ball strikes any part of the netting and/or the ceiling, then it is considered out of bounds and the out of bound rules result.

PLAYER EJECTION (YELLOW/RED CARD): Referees have the right to eject a player from the game for continual disobedience or as a result of an incident that warrants sending the player off.

RED CARD suspension = Rest of game PLUS next game, no exceptions.

- YELLOW CARD: Players can remain on the field for their first yellow card.
- SECOND YELLOW CARD: A second yellow card to the same player results in player suspended for the remainder of the game, with no sub (resulting in team playing a man down) and the player responsible is suspended for the next game as well.
- RED CARD: A red card results in player suspended for the remainder of the game, with no sub (resulting in team playing a man down) and the player responsible is suspended for the next game as well.

DENIAL OF AN OBVIOUS GOAL SCORING OPPORTUNITY (DOGSO): Subject to the referee's discretion.

SPORTSMANSHIP: Players, coaches and spectators are always expected to display good sportsmanship. Abuse of the referees will not be tolerated. Any instance of such conduct will disqualify the responsible team from the event.

REFEREE: Each match is controlled by a referee who has full authority to enforce the Laws of the Game in connection with the match.

LEAGUE POINT SYSTEM: Below is the point system set in place for 6v6 adult leagues.

- Games will be scored as 3 points for a win, 1 point for a tie, 0 points for a loss.
- Forfeits will be recorded as a 4-0 loss to the team who forfeits. If you do not abide by the league rules set aside by LSC Indoor, management reserves the right to score the game a forfeit in the other team's favor.
- Double forfeits will be recorded as 0-0.
- If there is a tie in the standings at the end of the season, it will be determined in the following order:

- Head-to-head results
- Goal differential
- Goals scored
- Goals allowed

LEXINGTON SPORTING CLUB INDOOR 2



404 SPORTING COURT

U13 - U14 Youth League Rules

***FIFA RULES IF NOT MODIFIED WITHIN* * NOTE - RULES ARE SUBJECT TO CHANGE AT ANY TIME ***

PLAYERS: All players need to be registered and paid in full in Lexington Sporting Club Indoor's system and included on the team roster. Roster minimum is 8 players.

FIELD DIMENSIONS: 185' x 85' at 404 Sporting Court. This facility has walls that are a part of the run of the play.

GAME DURATION: The game shall consist of two 20-minute halves with a 2-minute halftime. The ball must cross the goal line before the timer goes off for it to count as a goal.

OVERTIME: No overtime period.

MERCY RULE: If a team is winning at any point in the game by 10 goals, the referee will stop keeping score and that will be the final score posted in the league schedule. The game will continue to be played until the final buzzer.

FORMAT: 6v6 including goalkeepers.

GENDER: This season, we are not playing coed so there is a Girls and a Boys division for each age group.

Subs: Substitute players from outside the league are NOT allowed. The only exception to be made for subs is if you do not have enough players to field a team, you can have a participant that is

already registered on another team in that same division sub in. This rule is NOT intended to be used for extra sub players, it only applies to if you don't have enough to field a team that day. The player entering the field may not make contact with the ball until his or her teammate subbing off is off the field.

BALL: Size 5. Home team provides the correct size soccer ball.

HOME TEAM: The Home team is listed first on the schedule and will wear the lighter color.

EQUIPMENT: All field players will wear: a shirt with sleeves; shorts; soccer socks; shin guards; correct footwear. Indoor shoes only for the Sporting Court location. If you do not come with the correct footwear, you will not be allowed to participate. It is not the referee's responsibility to monitor player's correct equipment. Coaches and players are responsible for their own equipment. The two teams must wear colors that distinguish them from each other and the match official.

FREE KICKS: Opposing team needs to be 5 yards away on free kicks.

OPPOSING TEAM GOAL KICKS: Opposing players/team need to be behind the white line closest to the goal kick.

Once the ball is touched, they may cross.

PENALTY KICKS: A penalty kick will be taken from the furthest intersecting point of the white circle and all other players on both teams will be behind the halfway line when the kick is being taken.

RE-STARTS: Kick-ins for any out-of-bounds play from the sidelines. Ball is out-of-bounds if it hits the net or ceiling

HEADING: Heading allowed for U13 and above.

SLIDE TACKLES: No slide-tackling rule enforced in all leagues at Tower Hill Sports. If a slide tackle occurs, it will be treated as a foul. Direct kick will be given to the other team.

CLOCKS: Clock will continue to run during any injury to allow games to run on time.

OFFSIDE: There is no offside.

SUBSTITUTIONS: Substitutions will be allowed at any point during the game, regardless of which team has possession on the inbounds play. The clock will continue to run during substitutions.

Player's must attempt to leave the field of play as quickly as possible and not interfere with the run of play while leaving the field.

QUALIFYING PLAYING AREAS: During play if a ball strikes the wall at this facility, play will continue. If the ball hits the divider curtains, ceiling, ceiling fans, or netting, play is stopped and restarted with an indirect kick for non-offending team. If restart would be inside penalty box, restart will be on edge of penalty box. The ball is in play at all other times, including when it rebounds off a goalpost, crossbar, or walls and remains in the field of play. If the ball strikes any part of the netting and/or the ceiling, then it is considered out of bounds and the out of bound rules result.

PLAYER EJECTION (YELLOW/RED CARD): Referees have the right to eject a player from the game for continual

disobedience or as a result of an incident that warrants sending the player off.

- RED CARD suspension = Rest of game PLUS next game, no exceptions.
- YELLOW CARD: Players can remain on the field for their first yellow card.
- SECOND YELLOW CARD: A second yellow card to the same player results in player suspended for the remainder of the game, with no sub (resulting in team playing a man down) and the player responsible is suspended for the next game as well.
- RED CARD: A red card results in player suspended for the remainder of the game, with no sub (resulting in team playing a man down) and the player responsible is suspended for the next game as well.

DENIAL OF AN OBVIOUS GOAL SCORING OPPORTUNITY (DOGSO): Subject to the referee's discretion.

SPORTSMANSHIP: Players, coaches and spectators are always expected to display good sportsmanship. Abuse of the referees will not be tolerated. Any instance of such conduct will disqualify the responsible team from the event.

REFEREE: Each match is controlled by a referee who has full authority to enforce the Laws of the Game in connection with the match.

LEAGUE POINT SYSTEM: Below is the point system set in place for 6v6 adult leagues.

- Games will be scored as 3 points for a win, 1 point for a tie, 0 points for a loss.
- Forfeits will be recorded as a 4-0 loss to the team who forfeits. If you do not abide by the league rules set aside by LSC Indoor, management reserves the right to score the game a forfeit in the other team's favor.
- Double forfeits will be recorded as 0-0.
- If there is a tie in the standings at the end of the season, it will be determined in the following order:
 - Head-to-head results

- Goal differential
- Goals scored
- Goals allowed

LEXINGTON SPORTING CLUB INDOOR 2



404 SPORTING COURT

High School Youth League Rules

***FIFA RULES IF NOT MODIFIED WITHIN* * NOTE - RULES ARE SUBJECT TO CHANGE AT ANY TIME ***

PLAYERS: All players need to be registered and paid in full in Lexington Sporting Club's system and included on the team roster. Roster minimum is 8 players.

FIELD DIMENSIONS: 185' x 85' at Sporting Court

GAME DURATION: The game shall consist of two 20-minute halves with a 2-minute halftime. The ball must cross the goal line before the timer goes off for it to count as a goal.

OVERTIME: No overtime period.

MERCY RULE: If a team is winning at any point in the game by 10 goals, the referee will stop keeping score and that will be the final score posted in the league schedule. The game will continue to be played until the final buzzer.

FORMAT: 6v6 including goalkeepers.

GENDER: This season, we are not playing coed so there is a Girls and a Boys division for each age group.

Subs: Substitute players from outside the league are NOT allowed. The only exception to be made for subs is if you do not have enough players to field a team, you can have a participant that is already registered on another team in that same division sub in. This rule is NOT intended to be

used for extra sub players; it only applies to if you don't have enough to field a team that day. The player entering the field may not make contact with the ball until his or her teammate subbing off is off the field.

BALL: Size 5. Home team provides the correct size soccer ball.

HOME TEAM: The Home team is listed first on the schedule and will wear the lighter color.

EQUIPMENT: All field players will wear: a shirt with sleeves; shorts; soccer socks; shin guards; correct footwear. Indoor shoes only for the Sporting Court location. If you do not come with the correct footwear, you will not be allowed to participate. It is not the referee's responsibility to monitor player's correct equipment. Coaches and players are responsible for their own equipment. The two teams must wear colors that distinguish them from each other and the match official.

FREE KICKS: Opposing team needs to be 5 yards away on free kicks.

OPPOSING TEAM GOAL KICKS: Opposing players/team need to be behind the white line closest to the goal kick. Once the ball is touched, they may cross.

PENALTY KICKS: A penalty kick will be taken from the furthest intersecting point of the white circle and all other players on both teams will be behind the halfway line when the kick is being taken.

RE-STARTS: Kick-ins for any out-of-bounds play from the sidelines. Ball is out-of-bounds if it hits the net or ceiling.

HEADING: Heading allowed.

SLIDE TACKLES: No slide-tackling rule enforced in all leagues at Tower Hill Sports. If a slide tackle occurs, it will be treated as a foul. Direct kick will be given to the other team.

CLOCKS: Clock will continue to run during any injury to allow games to run on time.

OFFSIDE: There is no offside.

SUBSTITUTIONS: Substitutions will be allowed at any point during the game, regardless of which team has possession on the inbounds play. The clock will continue to run during substitutions. Player's must attempt to leave the field of play as quickly as possible and not interfere with the run of play while leaving the field.

QUALIFYING PLAYING AREAS: During play if a ball strikes the wall at this facility, play will continue.

If the ball hits the divider curtains, ceiling, ceiling fans, or netting, play is stopped and restarted with an indirect kick for non-offending team. If restart would be inside penalty box, restart will be on edge of penalty box. The ball is in play at all other times, including when it rebounds off a goalpost, crossbar, or walls and remains in the field of play. If the ball strikes any part of the netting and/or the ceiling, then it is considered out of bounds and the out of bound rules result.

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DENIAL OF AN OBVIOUS GOAL SCORING OPPORTUNITY (DOGSO): Subject to the referee's discretion.

SPORTSMANSHIP: Players, coaches and spectators are always expected to display good sportsmanship. Abuse of the referees will not be tolerated. Any instance of such conduct will disqualify the responsible team from the event.

REFEREE: Each match is controlled by a referee who has full authority to enforce the Laws of the Game in connection with the match.

LEAGUE POINT SYSTEM: Below is the point system set in place for 6v6 adult leagues.

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- Double forfeits will be recorded as 0-0.
- If there is a tie in the standings at the end of the season, it will be determined in the following order:
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 - Goal differential
 - Goals scored
 - Goals allowed